



3 new speakers announced at iX 2018 : Managing pain with VR, seeing in the future, and plunging into big data

After **Mark Pesce** as the opening speaker, we are very pleased to announce 3 new speakers that will participate in the [5th iX Symposium](#) around the topic [The Conquest of Reality](#) ! **The female designer who inspired Steve Jobs, the researcher using VR for medical purposes and the director of the largest digital arts centre in the world.** With them, we'll discover how parallel universes enrich our senses and the way we see the world. Without becoming a substitute for the real world, these processes add new layers to a reality that's growing in depth and complexity.



Tamiko Thiel (New York City)

A pioneer in the immersive arts, Tamiko Thiel designed the [first supercomputer](#) alongside D.Hillis and was the first to create a VRML-based artwork in 1995. An internationally renowned artist, her work is currently being exhibited at the MoMA as part of the *Thinking Machines* exhibit.

For iX, she'll open the first day, focused on the theme of *ambient intelligence*. She will also present her *Gardens of the anthropocene*, an augmented reality installation that imagines the near future of our immediate surroundings.



Diane Gromala (Vancouver)

Diane Gromala is renowned for [the use of virtual reality in managing chronic pain](#), an illness she was also diagnosed with. An artist, researcher, art curator and critic, her work is at the forefront of biomedica research.

For iX, she'll open the second day, focused on the concept of *presence in a multifold metaverse*, the blend of virtual worlds in which we are now invited to live.



Peter Weibel (Karlsruhe)

An artist and historic leader of digital culture, Peter Weibel now directs the [ZKM](#), one of the most important media and technological art centres in the world. Although he's involved in many curating and art direction projects, Peter Weibel has never stopped practising his art.

For iX, he'll present *Time Machine*, an immersive experience on big data created in collaboration with Martin Kusch and Ruth Schnell.

[More information on ix.sat.qc.ca](#)

iX Symposium 2018 - 5th edition

From May 29 to June 2, 2018

Society for Arts and Technology
1201 St-Laurent Blvd, Montreal

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ABOUT iX

iX Symposium is an initiative by **Montreal's Society for Arts and Technology (SAT)**. Every year, iX welcomes artists, designers, researchers, developers, producers, and all those who are curious and passionate about immersive experiences. The iX program composed of conferences, workshops, demonstrations, lightning talks and premieres of groundbreaking artworks in the Satosphere (SAT's state of the art large dome), the XR Sensorium and the neighbouring public spaces. The theme of 2018 edition is [The Conquest of Reality](#) and will happen between May 29 and June 2.

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